## **Curriculum Overview Year 2**

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Overarching Question Focus	What does it mean to belong?	If I followed a bird where would I go?	Can anyone make history? History/ discover	What makes something beautiful? DT/ create	How does the past change the future? History/ discover	How much do we really know about the world? Geog/ Explore
Key Texts	Here We Are-Oliver Jeffers What We'll Build- Oliver Jeffers	The Robot and the Bluebird-David Lucas Grandma Bird-Benji Davis	Biographies-Florence Nightingale and Mary Seacole	Traditional Fairy Tales and alternative fairy tales	The Great Fire of London Diaries	Rainforests and undiscovered places. Famous explorers The Magic Finger-Roald
Key Knowledge	Art-know that paint can be mixed to make different colours/ tones and shades Geography-To know the world can be represented on a map/ globe and via Google maps To know the countries of the UK PSHE To know the British Values. To know about things that help people feel good.	.Geography To know that there are hot and cold areas of the world in relation to the equator/north and south poles. To know the names of the continents Science-To know that living things live in habitats that are suited to their needs. To know and name a variety of animals in their habitats. To know that animals have offspring that grow into adults	History- To know why people in the past acted as they did, why events happened and what happened as a result. To know that periods in time have similarities and differences to the present time.	Art-Know that different patterns and textures can be added using different tools/ created using different materials (natural and clay sculptures-Andy Goldsworthy) Science- To know that plants need water, light and a suitable temp. to grow. To know and describe how seeds grow into mature light	History – to know that events and objects can be sequenced in chronological order To know that a range of sources can be used to ask and answer questions about the past.	Dahl Geography-To know that different locations share geographical similarities and differences and articulate these. Geography – To know physical features are similar and differ from places in the wider world mountain, forest, coast, ocean
Supplementary subjects linked to Learning Journey	History, music, RE	DT, Art	RE, Art, Computing, DT	DT, Geography	DT, Geography	Art, Science
Key Knowledge from supplementary subjects	History-To know that there are significant local places, national events and individuals beyond living memory.  Music – song 'What a Wonderful World' To know that songs have musical styles.	Design and Technology-To know that products serve a purpose To know that there are strengths and weaknesses in the products made(bird feeder) Art-To know that patterns and texture can be used to create drawings (birds)	RE-inspirational leaders Computing-paint programs-Mondrian Art-Modern art and design To know that our work can be similar or different to the work of a well-known artist. Mondrian Design and Technology-To know that textiles can be	Design and Technology-To know that food has to be farmed, grown or caught. To know that food can be cut, peeled and grated. Geography-To know the four points of a compass	Design and Technology- To know that wheels and axels can be used to create movement. To know that materials can be measured.  Geography – To know that maps change over time (comparison of London over time).	Art-To know how to create a printed piece of art by pressing, rolling, rubbing and stamping. Science-To know and name a variety of plants in their habitats including microhabitats.

Discrete Subjects	RE Know that there are many different types of belief in our communities and around the world.  Science, computing, PE	Music, Computing, PSHE, RE, PE	joined to make a product. (teddy bear with jacket) Significant designer – Paul Smith RE Know that there are similar and different viewpoints, and questions about what can be seen as right and wrongstory of Moses Science, Computing, PSHE, Music, PE	Computing, PSHE, Music, RE	Science, Computing, PSHE, Music, RE, PE	Computing, PSHE, Music, RE, PE
Key Knowledge from discrete subjects	Science-To know that things can be living, dead or never alive — compare differences.  To know and describe the basic needs of animals/ humans — water food and air.  Computing-To know the purpose of a range of digital devices — laptops, cameras etc To know how to control a range of devices.  PE Know that dances can be performed using simple patterns of movement.	Computing-To know how to identify and correct errors in their programs (Code for Life coding) PSHE-Safe relationships- To know how to talk about things. To know that some secrets should not be kept secret.  Music To know that unison is everyone singing at the same time. To know how to sing songs that include a small pitch range. PE-Know that a combination of gymnastic actions can be remembered, repeated and link body shapes and balances under control RE- Know that religious stories contain special meanings and messages	Science-To know shapes of solid objects can be changed by squashing etc To know that everyday materials can be identified and compared based on their suitability for particular uses. Computing-To know how to create pictures using paint programs. PSHE — To know about ways of sharing feelings, and vocab to describe feelings. To know different things to do to manage big feelings. To know that it is important to ask for help with feelings.  MusicTo know how to identify a range of musical instruments. Incl playing the glockenspiel. PE Know that a simple sequence can be made with a partner sharing ideas. Know that routines can have a clear beginning, middle and end	Computing-To know how to write a simple program and test it. To know how to identify the parts of a program that respond to specific events and intitiate specific actions.  PSHE- Healthy lifestyles and physical wellbeing incl sun safety  Music To know how to identify the pulse in a piece of music. (playing glockenspiels to investigate rhythm and pulse)  RE Know that there are sacred texts and other sources which are important in religions and that these can be used for worship and prayer.  PE Know that there are simple tactics for attacking and defending	Science: To know that good diet and hygiene are important for humans  Computing- To know how to improve the presentation of a piece of work by changing font size, colour etc.(Word)  PSHE-To know how to ask for help about change including death. To recognize what helps people feel better. To know that household medicines can be harmful if not stored correctly.  Music To know they can recognize change in timbre, dynamics and pitch.  RE To know that some questions don't always have one answer.  PE Know that dancers can explore the change of thythm, speed, level and direction	Computing — To know that folders can be used to organize information.  PSHE — To know how we grow and change from young to old.  To know how to prepare to move to a new class or year group.  Music To know we can sequence sounds to create an overall effect. (rainforest composition)  RE Know that there are sacred texts and other sources which are important in religions and that these can be used for worship and prayervisit to the Synagogue  PE Know that simple tactics can be used while participating in team games.

Cultural Capital	How people can show they belong to a religion or culture	Outdoor observations/ investigations and minibeast hunts.	Learning about the work of different artists and fashion designers.	Virtual tour around different gardens of the world –Kew gardens etc	Find out about key London landmarks	Learn about the work of Henri Rousseau
WOW moments	Invitation to parents and carers for a 'belonging morning'	Making bird feeders and 'binoculars' and observing birds in the locality.	Rear our own silkworms	Create our own garden area. Visit from Landscape Gardener.	Visit to the fire station.	Trip to butterfly house